

Audit of Skills and Goals

On starting the course my skills included video editing using Final Cut Pro X & 7, and I had a lot of experience using this in conjunction with Motion4 the graphics package. The packages work together with each other and changes made in one , update in the other, which makes for a faster work flow , when working on graphics in videos.

I also have good 'colour correction ' abilities which while much misunderstood, really makes for an improved video, when conditions allow for its use.

I have also worked in many capacities, as a video production teacher, taking a variety of types of students , from pre-teens to mature, through the whole process of making and editing a video, and getting it ready for the internet.

In addition to this, I am an Apple Certified Training Professional, for teaching editing software, and I also have a Fetac Level 6 , in Train the Trainer.

Other skills and experience I have , include being an office manager , a sales administrator, credit controller, and I have also worked managing teams of installers for a broadband company, where I offered both them and cusomers first level technical support.

I also have excellent computer skills using both PC and MAC

In addition to these skills, I have recently been studying at Pulse College in Dublin, and am not competent at 3D Studio Max, and level creation in Unity. I have also gained experience as a project manager and in business development.

It is my intention, that I would like to use the skills I have developed in game development, along with my project and team managing skills, to work for a games company on 3D level design.